



UNIVERSITY OF
CAMBRIDGE

Department of Computer
Science and Technology



15th IEEE International Conference on
Automatic Face and Gesture Recognition

CLIFER: Continual Learning with Imagination for Facial Expression Recognition



Nikhil Churamani



Hatice Gunes



Engineering and
Physical Sciences
Research Council

Motivation

Generalisation for Facial Expression Recognition (FER)
in-the-wild



(a)

Personalisation to Learn Individual Expressions



(b)

trade-off

Motivation

Traditional Approaches

- Models **trained** on benchmark datasets enable **generalisation** across contexts and environments.
- **Yet**, generalisation comes **at the cost** of personalised learning.
- **Costly** to retrain and update models *on-the-fly*.



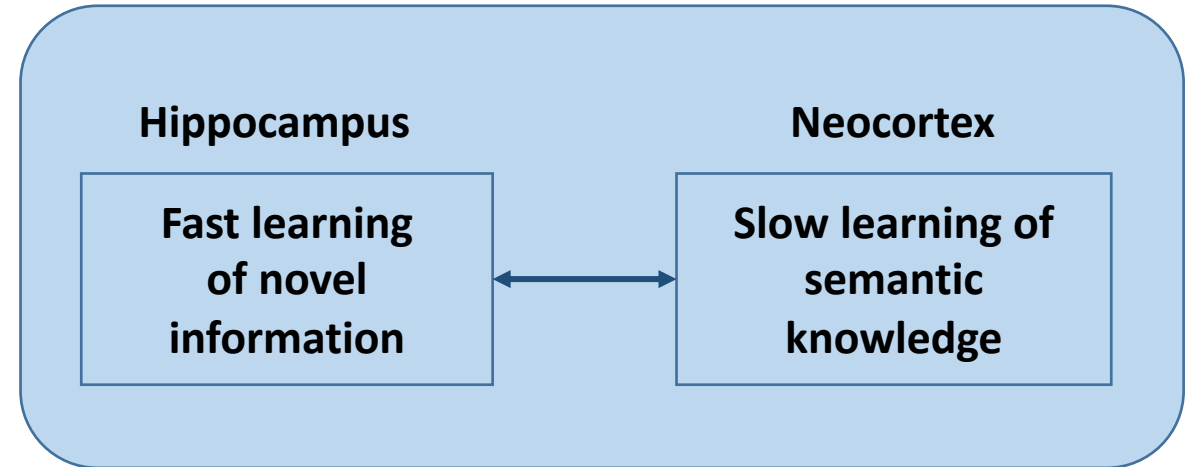
Personalisation towards Individual Expression

- Models that **continually learn** and **adapt** with each user.
- **Adaptation** with **new data** acquired during **real-world interactions** with users **without forgetting** the learnt knowledge.
- **Continual Learning** of Individual Facial Expressions to embed **personalisation** in models.



Complementary Learning Systems in the Human Brain

- Hippocampal and neocortical regions of the brain form a **complementary learning system**.
- Hippocampus forms an **episodic memory** for learning **novel information**.
- Neocortex forms a **semantic memory** by slowly **replaying** information from the hippocampus enabling **long-term retention**.



Growing Dual Memory (GDM)

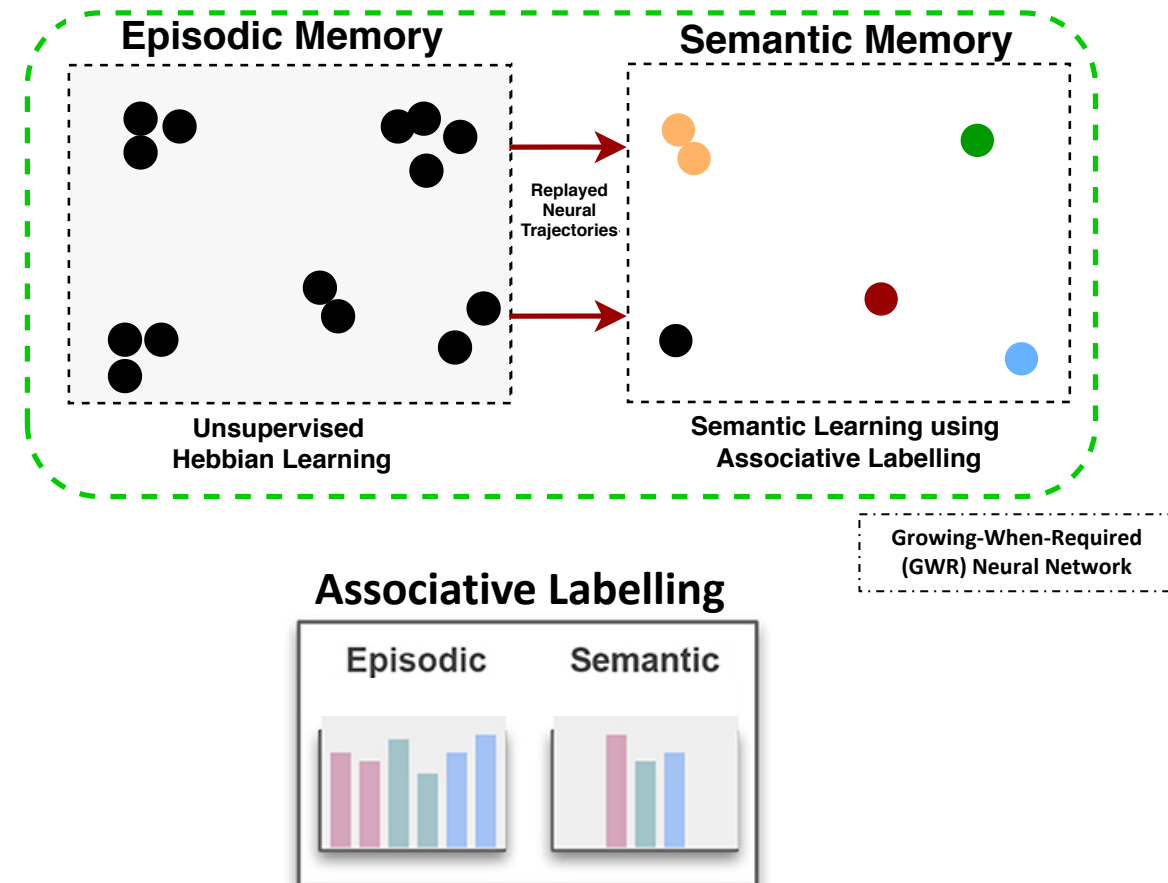
Episodic Memory learns *non-overlapping* representations of **novel** experiences.

- Distance-based similarity for **unsupervised Hebbian learning**.
- New neurons added **rapidly** to learn feature prototypes.

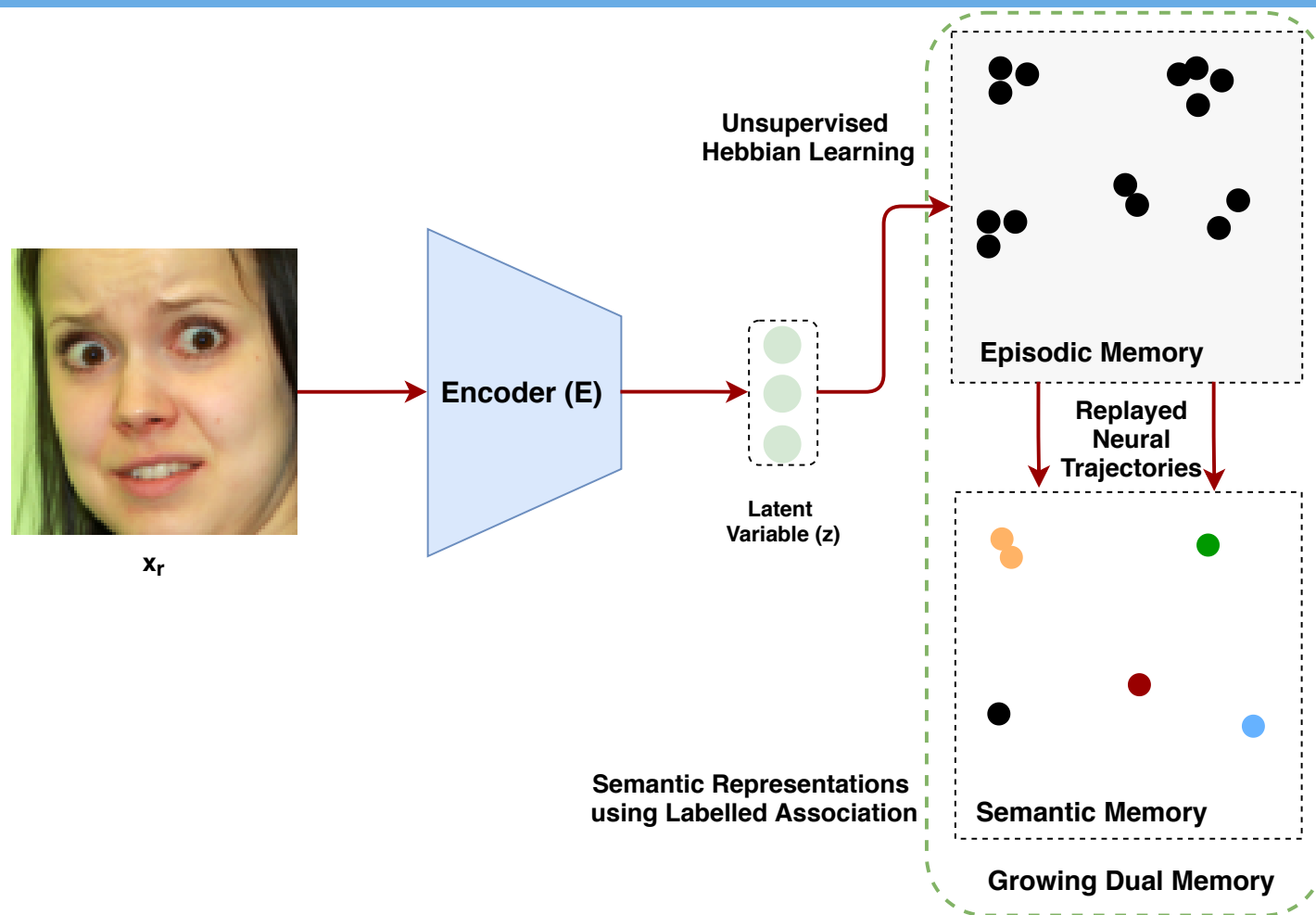
Semantic Memory learns compact *overlapping* representations that **generalise** across a particular class.

- Best Matching Neurons (BMUs) from episodic memory **replayed** to the semantic memory.
- **Slow updation** enables **overlapping** representations.
- Histogram frequency-based **associative labelling** for classification.

Pseudo-rehearsal to guard against forgetting by **replaying** trajectories of neural activations from the episodic memory.



Continual Learning for Facial Expression Recognition

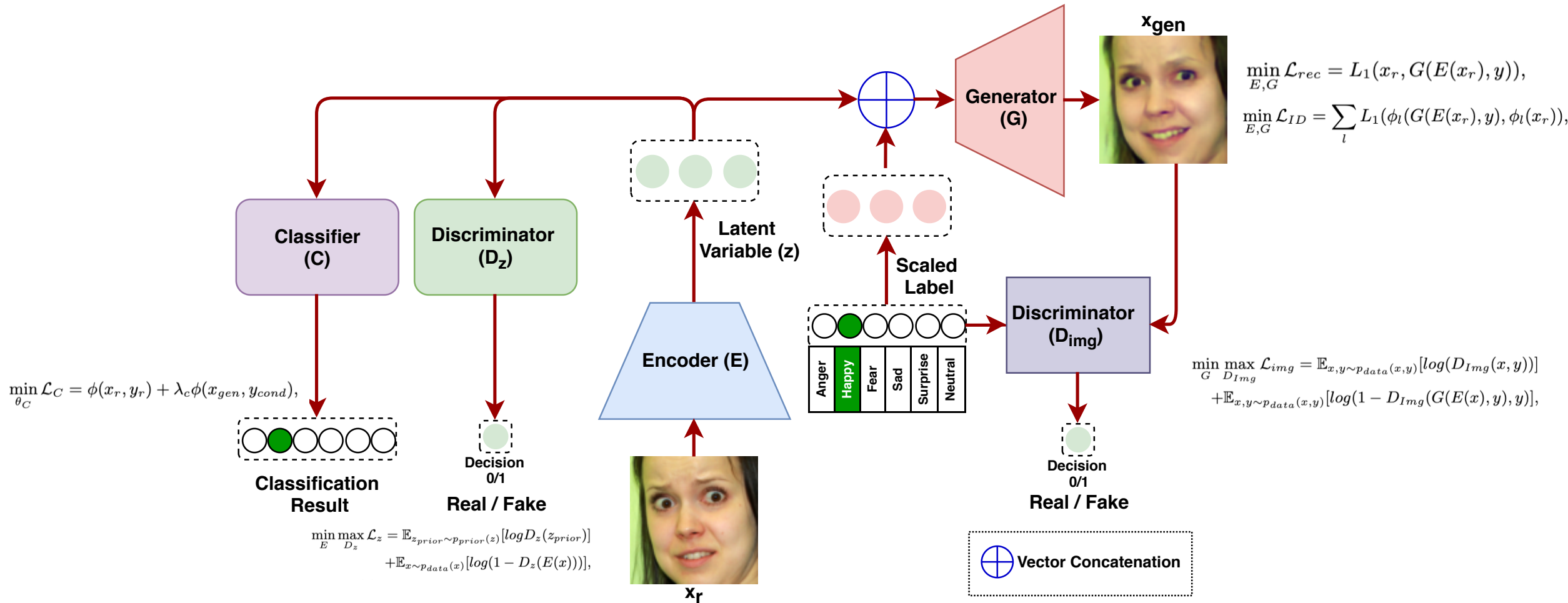


Challenges and Solutions

- Lack of **subject-specific data** acts as bottleneck for enabling **personalisation**.
- **Imagination** as a substitute to sensory input.
- **Simulated data** enables **individual and context-dependent adaptation**.
- *Adversarial Learning* to **imagine** additional data to augment learning.

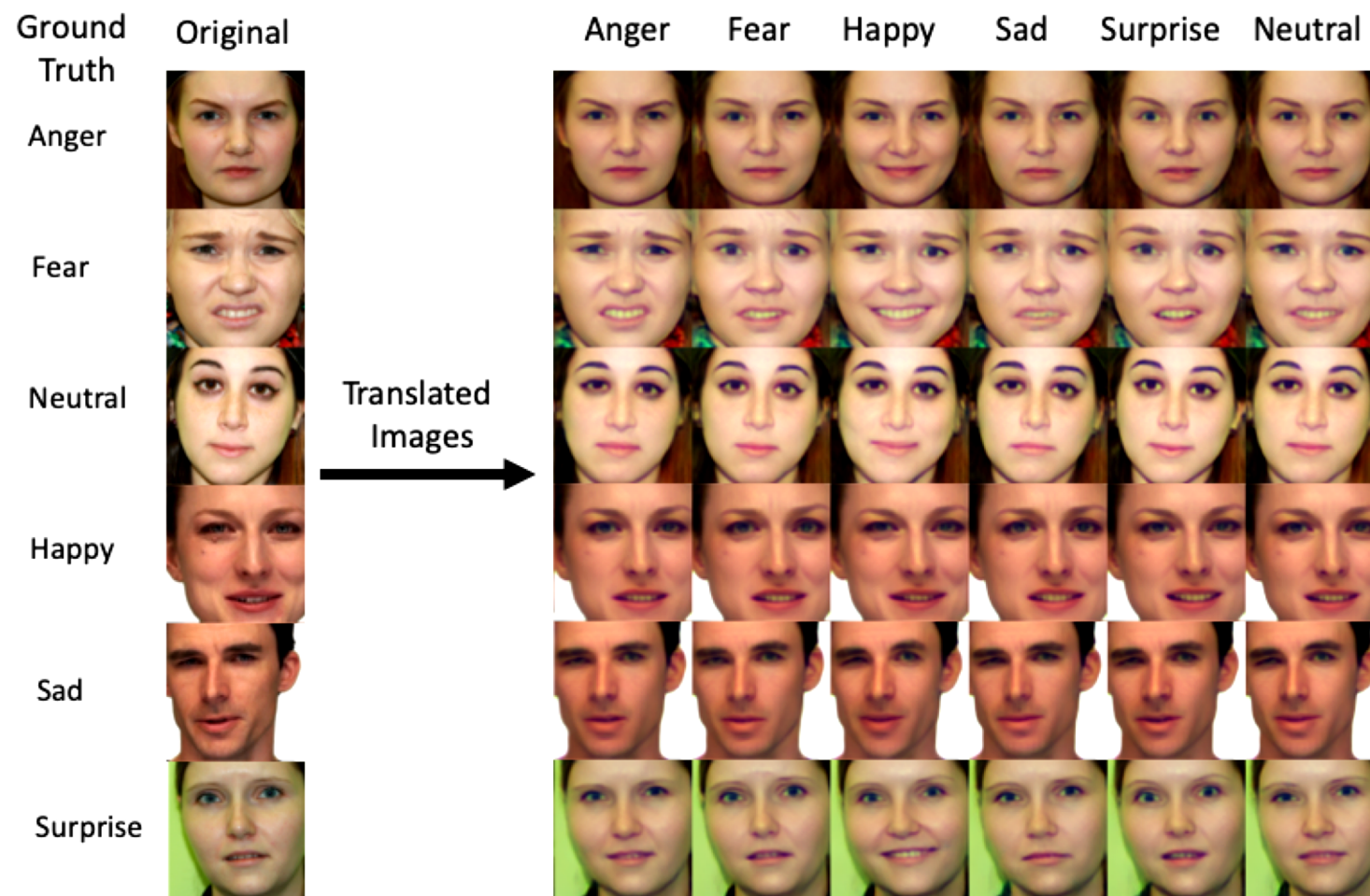
Imagination Model

Conditional Adversarial Auto-Encoder (CAAE)

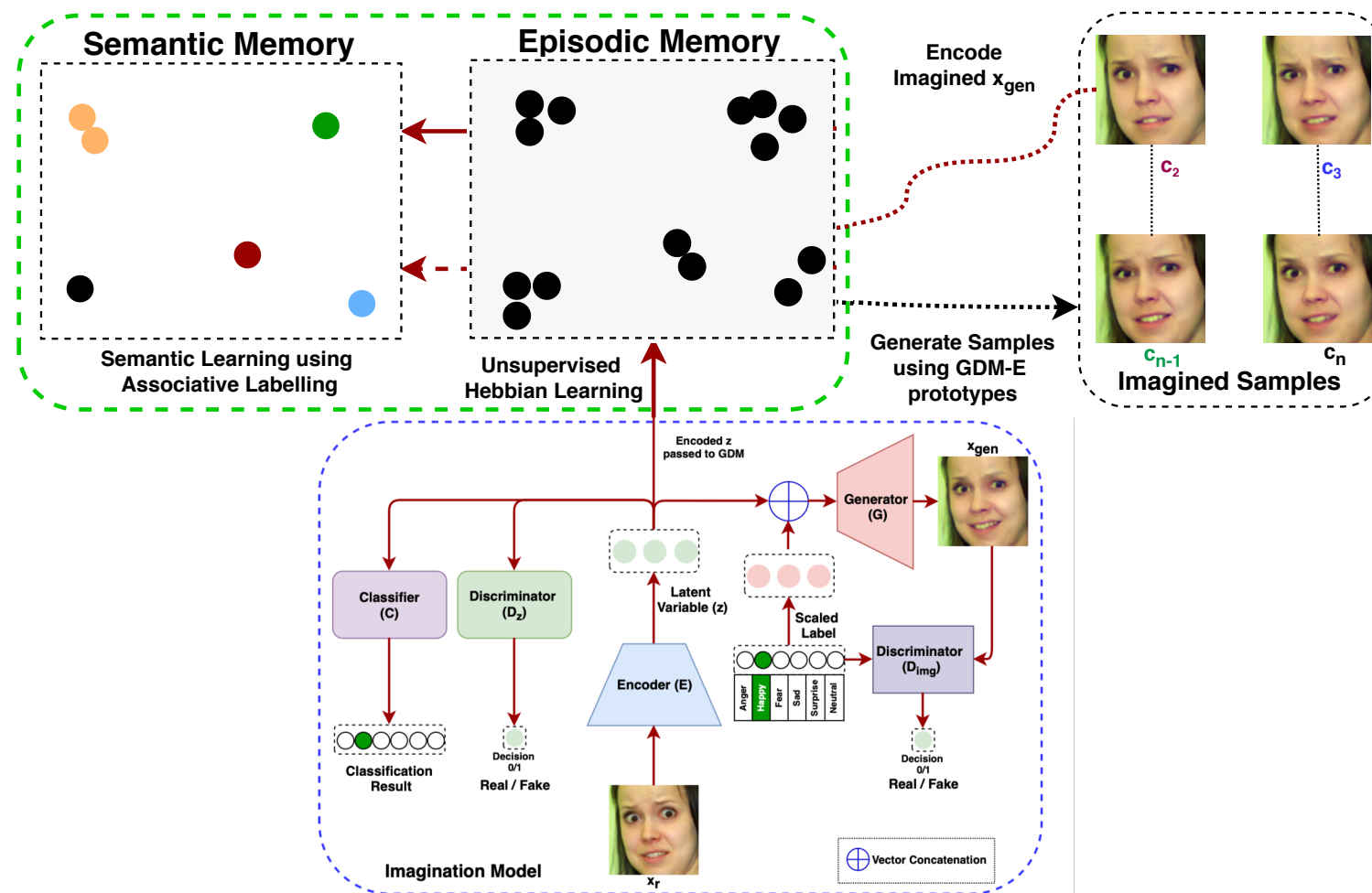


Imagination Model

Generated Images



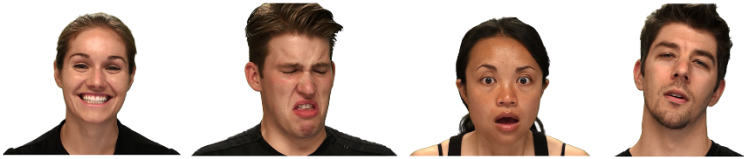
Continual Learning with Imagination for FER



Evaluation

Datasets:

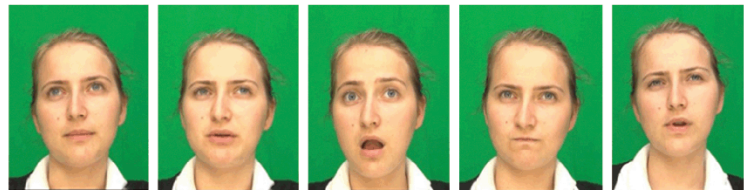
- Evaluating model performance on **three datasets** for *six classes*:
 - *Anger, Sadness, Happiness, Surprise and Fearful and Neutral.*
- **RAVDESS** (24 Subjects)



- **MMI** (10 Subjects)



- **BAUM-1 Spontaneous** (9 Subjects)



Comparisons:

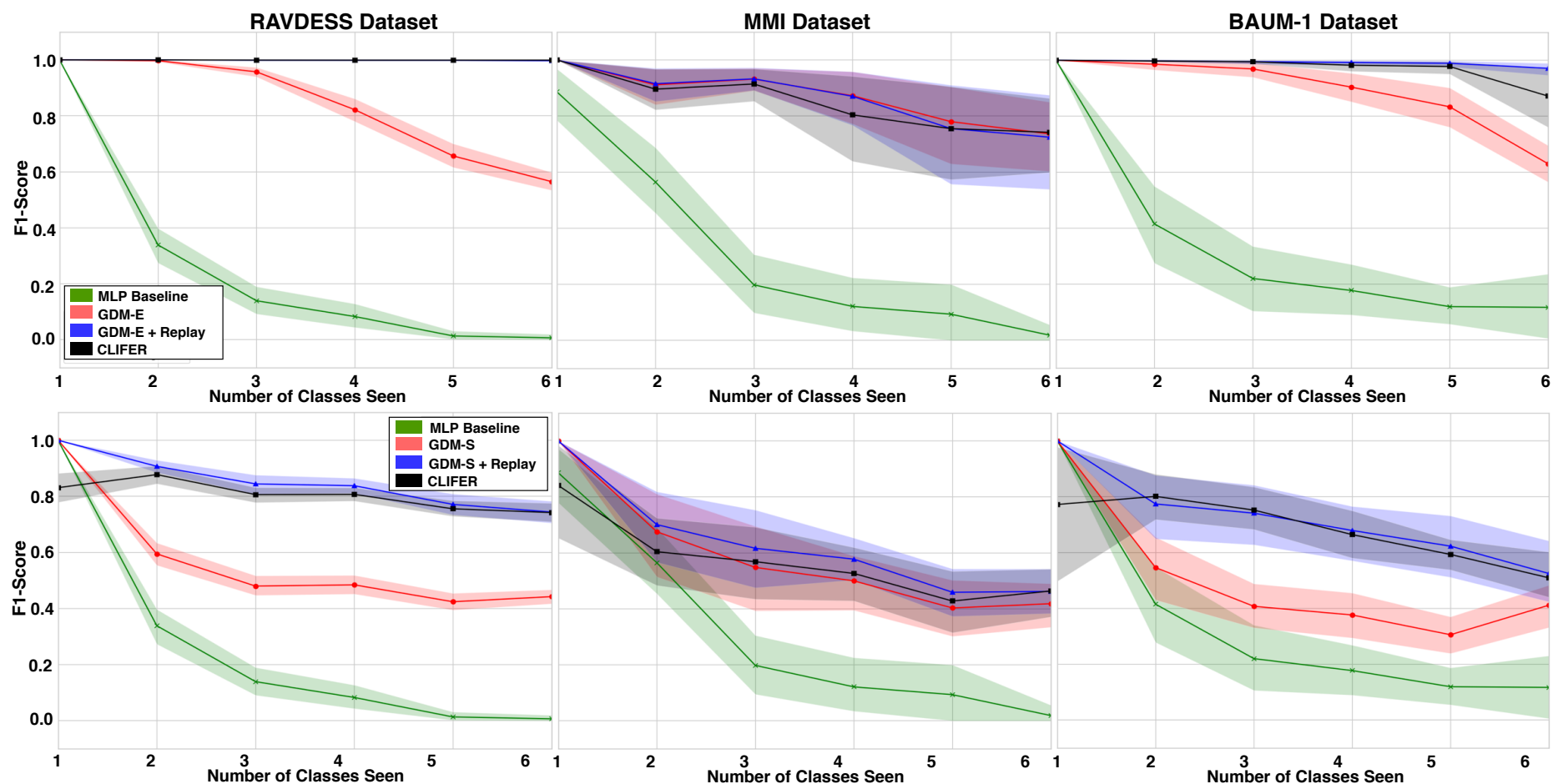
- **Encoder with MLP-Baseline:**
 - Traditional Batch-Learning.
 - Model Retrained with each new class.
 - *Baseline* for traditional ML.
- **Encoder with GDM:**
 - Growing Dual Memory model **without** *pseudo-rehearsal*.
 - *Baseline* for CL.
- **Encoder with GDM + Replay:**
 - Growing Dual Memory model **with** *pseudo-rehearsal*.
 - *Explicit replay* of neural trajectories following seen classes.
- **Encoder with CLIFER (GDM + Imagination):**
 - Growing Dual Memory model **with** *imagination*.
 - *Implicit replay* of seen and unseen (imagined) classes.

Experiment 1: Remembering Seen Expressions

Class Incremental learning training the models one class at a time for each subject.

After each new class, models evaluated on *previously seen* classes.

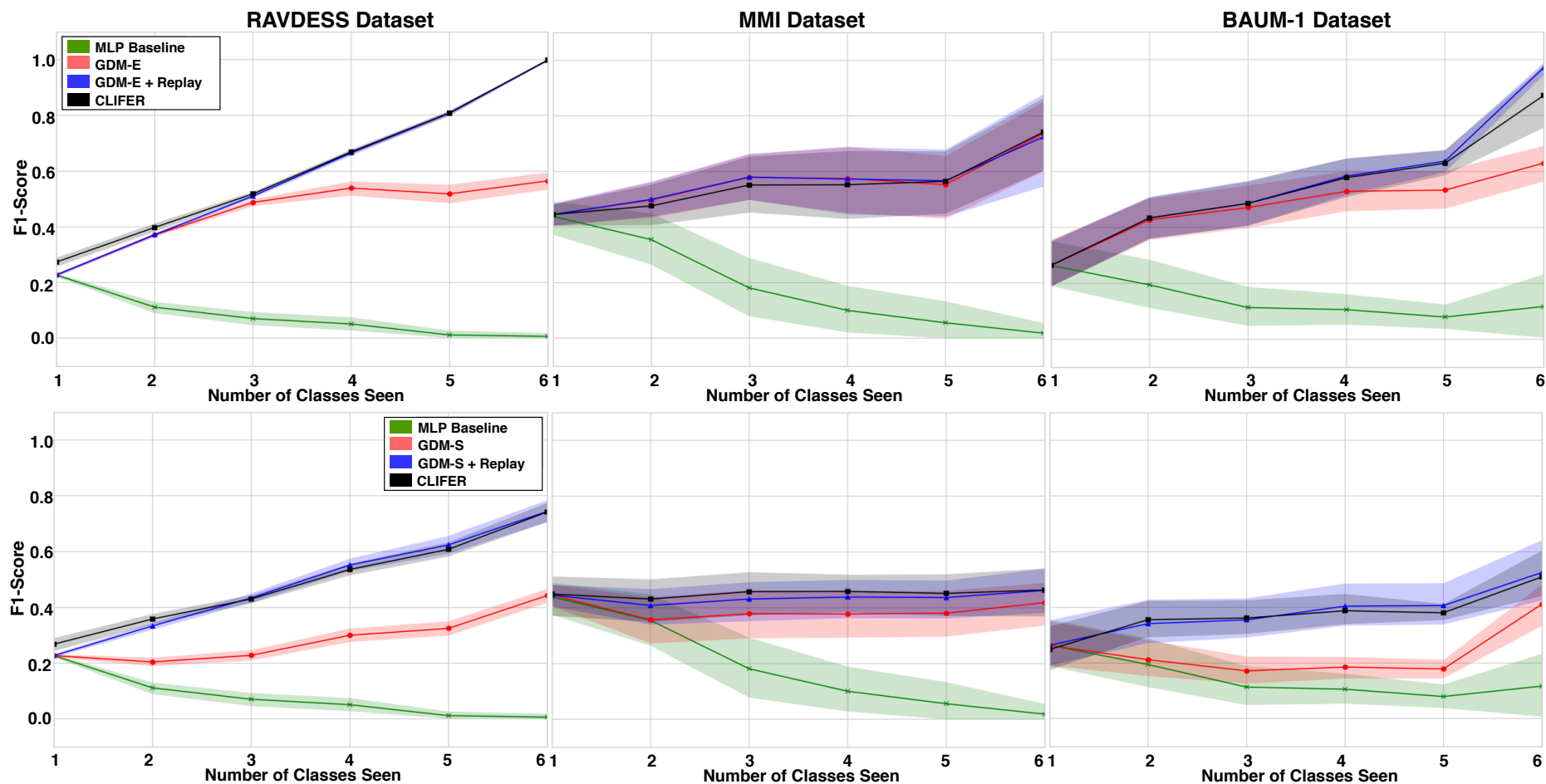
Mean F1-Score with 95% confidence interval reported across all **subjects**.



Experiment 2: Adapting to New and Unseen Expressions

After each new class, models evaluated on *all seen and unseen* classes.

Mean F1-Score with 95% confidence interval reported across all subjects.



Class Ordering Impacts Model Performance

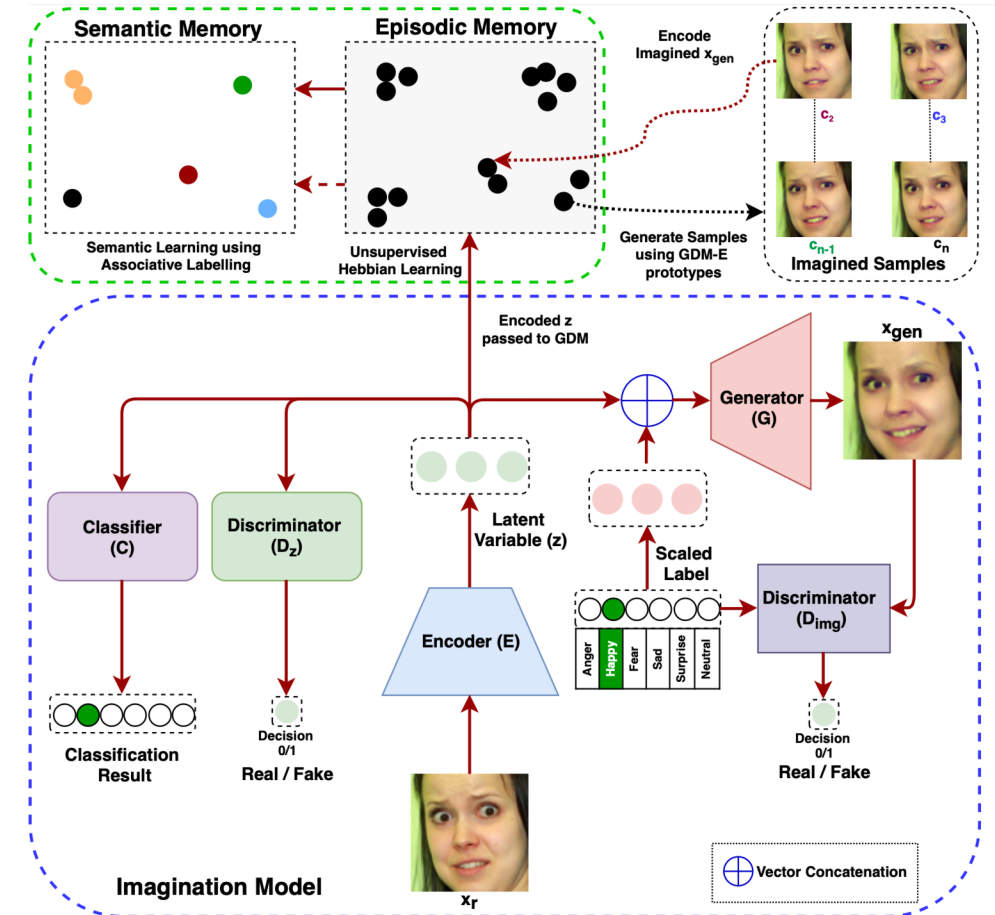
- Model performance **sensitive** to order of learning classes.
- CLIFER performance compared for **6 learning orders** starting with each class once and randomly selecting the others.
- Kruskal-Wallis H-tests report **significant ($p < 0.05$)** difference in F1-scores at the beginning and end of learning for Experiment 2.
- Starting with **neutral** results in best model performance across all 3 datasets. **Order of learning** set to start with *Neutral*, followed by (randomly selected) *Happiness*, *Surprise*, *Anger*, *Fearful* and *Sadness*.
- **Neutral** seems to represent a **normative baseline** that allows **distinct feature prototypes** for subsequent classes.

F1-Score		
Dataset	Episodic	Semantic
RAVDESS	0.98 ± 0.01	0.75 ± 0.01
MMI	0.75 ± 0.07	0.46 ± 0.04
BAUM-1	0.87 ± 0.05	0.51 ± 0.04

CLIFER Performance

Conclusions

- We present a **novel framework** applying *Continual Learning with Imagination for Facial Expression Recognition*.
- Complementary Learning based solution **integrates new information** without interfering **with past knowledge**.
- **Imagination** as a critical tool for **simulating person-specific data** in real-world applications.
- **Order** of learning different expression classes **impacts** model performance where **starting neutral** improves future learning.





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